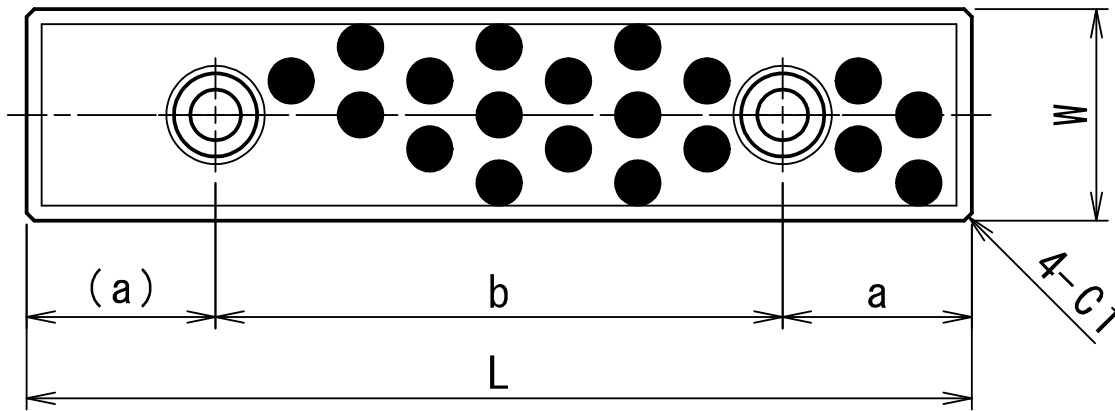


W = 18, 28, 38, 48



Sliding Direction

R2 (All Corners)

C1 (All Corners)

